

FRUIT JAM

Set Up

- Deal out 3 fruit cards, 1 jar card, and 1 action card to each player
- Players place the fruit cards in their respective “Baskets”
- Player who has eaten the most fruit in the past week goes first because they make the best life choices
- Turns go clockwise
- Jars and fruit must stay in their respected stations for at least 1 full round of players before they can be used for points

Game Play

- A player's turn starts by drawing a card from any pile (Fruit, Jar, and Action)
- During their action phase the player may make one of these moves:
 - Discard 2 cards and draw a card from any pile
 - Fruits go into scraps pile
 - Action cards go into action discard pile
 - Jars go back into jar pile
 - Give another player a card from hand
 - Place a jar card in the “Heating Pot”
 - Place 3 fruit matching the top card of recipe pile from hand in the “Prepping Station”
 - Play an action card
 - Move a heated jar and prepped fruit to the “Canning Station/Pantry” to collect a point.
 - Skip action phase
- When a recipe has been finished it can be placed with the canned fruit in the pantry
- Turn then moves to the next player
- Default play time is 10 minutes but players can decide on a longer or shorter time limit

Recommended/Required Materials

- 12 of each fruit card
- 2 of each action card
- 16 ball jar cards
- 30 recipe cards
- Printable playmat
- Optional: Card sleeves

Contact Information

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Estimated play time

- 10 mins

Targeted Audience

- Families in the Muncie community interested in Minnetrista and in Muncie history and culture.