



Rainfall



In its simplest form, Rainfall is a game about clouds fighting over the ability to water plots and grow flowers.

Compete to land your bags in the boxes and rack up points!

Pieces-

4 bags that represent your water drops – you throw these!

- ~ These can be made out of plastic bags, or you could use corn hole bags. If you opt for the plastic bags, double bagging with colored sandwich bags and filling with an even amount of rice works best. A nice place to start is 1 cup of rice per bag.

a weather spinner – you spin this at the start of each turn!

- ~ This can be accessed using the QR code at the bottom of the instructions.

three stacks of weather cards – you draw these after spinning!

masking tape – you use this to designate flower plots! (The stuff you're throwing at)

flower pieces – these are used to remember who has scored and when!

Star cards – these keep track of plot difficulties!

Have each player make a paper airplane without a tutorial at the start of each game!

And finally, something to keep track of points with!

All printables are located at the bottom of the instructions, be sure to print double sided

- ~ Whiteboards work wonderfully, you can also keep track on a piece of paper or on a phone.

Set up-

1. Choose an area that you will be throwing the water drops from. You'll want to choose a space looking towards a sizeable area with many places to throw the drops. Tape this spot off. This could include the entrance to your living room, or the corner of a room, be creative!
2. Give each player masking tape and have them tape off spaces in the environment. How many spaces is largely up to you, but a good start is 2-3 per player. Have a good mix of close, far, small, and large spots. A spot you think is easy now may not be so easy later! Spots can be as large or as small as you like; spots can be on walls; spots can be in backpacks or coolers. Once again, be creative!
3. As a group, decide which spots are 1-star, 2-star, and 3-star in difficulty. Close or large spots are great candidates for 1-star spots, and far or small spots are excellent for 3-star spots; 2-star

spots fall somewhere in the middle. All players need to agree on these rankings! Somewhere nearby, tape a star card to help keep track!

4. The initial turn order will start with the player who had a glass of water most recently. If players cannot agree, rock-paper-scissors will suffice.
5. In order, have each player choose a bag and the corresponding flower pieces. These are yours for the game!
6. Separate the weather cards into three piles by symbol (wind, sun, and lightning) and shuffle individually.

Gameplay-















1. At the start of each turn, the first player will spin the wheel and draw from the corresponding pile. This weather effect will last the entire round. Only the starting player should spin!
2. Now, throw your bags into your play space attempting to land in the plots you laid out earlier. Be careful to not cross the line you placed in set-up step 1. You can be over the line so long as you are not stepping on the other side of it. Throw the bags and leave them there! You can hit other players' bag and knock them out of scoring plots.
3. Once everyone has thrown, venture into the space and retrieve your bags! If your bag is still in a space, tape one of your flower pieces nearby to indicate. Each player can only have one flower per spot, and multiple players can have a flower in the same spot. If there is already a flower in the spot your bag landed in, tape your flower underneath the existing flowers.
4. If a bag is not entirely in a spot, it is up to the other players (i.e., players who did not throw the bag in question) to decide if points are awarded or not.
5. Award points based on the table below:

	4 players	3 players	2 players
★	2-1-1-0	2-1-1	2-1
★★	3-2-1-1	3-2-1	3-1
★★★	5-4-3-2	5-3-2	5-3














Reading this table: In a game with 4 players, planting the first flower in a 1-star plot awards 2 points. In a game with 3 players, planting the second flower in a 3-star plot awards 3 points.

6. After all bags are retrieved, the turn order changes to start with the next 2 player. So, if the turn order was 1,2,3,4 in the first turn, the second turn order would be 2,3,4,1.
7. This game continues for as many rounds as 3 times the number of players. The person with the most points at the end is crowned the winner!

<p>Hit a ★★ plot for a permanent +1 on your total score</p>	<p>The player who spun gets to throw twice and choose the better of the two. The turn continues as normal.</p>
<p>Hit an empty plot for a permanent +2 on your total score</p>	<p>Hit a spot containing a flower of your color and advance to the #1 spot</p>
<p>Hit a spot containing a flower of your color and advance to the #1 spot</p>	<p>Hit a ★★ plot for a permanent +1 on your total score</p>
<p>Hit a ★★ plot for a permanent +1 on your total score</p>	<p>Hit a ★★ plot for a permanent +1 on your total score</p>
<p>Land on a plot with flowers and destroy the flower in second place</p>	<p>Land on a plot with flowers and destroy the flower in last place</p>
<p>Land on a plot with flowers and destroy the flower in second place</p>	<p>Land on a plot with flowers and destroy the flower in last place</p>
<p>The player with the most points does not throw this round and the player in last throws twice</p>	<p>Land on a plot with flowers and destroy the flower in last place</p>

Spin in a circle 10 times before throwing Do this for 2 turns	Throw with your non-dominant hand Do this for 2 turns
Turn off the lights or close eyes while throwing Do this for 2 turns	Instead of a bag, use a paper airplane for this turn
Throw the bag backwards Your feet and chest must be facing opposite the plots.	Throw between your legs Do this for 2 turns
Turn off the lights or close eyes while throwing Do this for 2 turns	Throw while sitting on the floor
Spin in a circle 10 times before throwing Do this for 2 turns	Throw the bag backwards Your feet and chest must be facing opposite the plots.
Throw with your non-dominant hand	Place bag on your foot and toss This does not mean kick!
Throw between your legs	

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QR code for spinner:

